

The incremental cost of RPS compliance for 2016 is 1.21 percent of Oregon revenue requirement, which is below the 4 percent limit set forth in Oregon law. Pacific Power continues to work to keep rates as low as possible to protect our customers, while complying with Oregon law.

Pacific Power is committed to finding affordable and sustainable options to meet our customers' energy needs. To learn more, please visit **pacificpower.net/environment**.







Pacific Power works to serve the state and region in a responsible way: reducing emissions, protecting habitats, encouraging energy efficiency and developing renewable energy resources.

In 2007, Oregon passed a law to create a renewable portfolio standard (RPS) to promote the development of new renewable energy resources and decrease reliance on fossil fuels for energy generation. In March 2016, Oregon's Clean Electricity and Coal Transition Act was signed into law. This new law increased the state's existing RPS target of 25 percent by 2025 to 50 percent by 2040. In addition to expanding the state's RPS program, the law mandates that Oregon's largest energy companies remove coalfueled energy generation from Oregon rates by 2030.

On June 1, 2017, Pacific Power submitted its 2016 RPS Compliance Report to the Public Utility Commission of Oregon to demonstrate compliance with the requirements of Oregon's RPS. The report indicates that Pacific Power met the 2016 Oregon RPS target by using qualifying

electricity from eligible renewable energy sources. The Public Utility Commission of Oregon approved the compliance report in December 2017. A summary is provided below:

Pacific Power 2016 RPS Compliance	
Electricity sold to Oregon retail customers in 2016	12,868,974 megawatt-hours
2016 Oregon RPS requirement	15% of retail load
Qualifying renewable electricity required	1,930,346 megawatt-hours
Qualifying renewable electricity used to meet 2016 Oregon RPS requirement	1,930,346 megawatt-hours

For a full copy of the report, please visit pacificpower.net/ORrps.